

WATCH · REMEMBER · REPEAT



Then wait for two light signals and remember them. Copy what you saw.

More than one light means swipe! Slide your finger across the colours.

The light pattern will get longer each time. Wait until it's done and then copy it.



When you hear the music and see the lights Flash, you've levelled up! A new light pattern will start.

If you make a mistake, you'll hear a buzzer and the game will end.

SIMON SWIPE will play back your score with lights and sounds and then return you to the menu to select a game.



Turn over for the full instructions....

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